

# Judging Codes for Vaulting

*(also known as those mysterious letters on your score sheet)*

AL - Alignment	LD – Late Dismount	SP - Suppleness
AB - Arched Back	L - Legs	TW - Time Wasted
A - Arms	LA - Legs Apart	T - Timing
B - Balance	LF - Legs Forward	TZ - Toes
C - Collapse	LT - Late Turn	TG - Touched Ground
CD - Come Down	MX - Mechanics	TH - Touched Horse
CT - Control	M - Mount	TR - Transition
D - Dismount	NC - Not Clear of Horse	TI - Turned In
DL - Down Leg	NH - Not Held	UE - Uneven Elevation
E - Elevation	OC - Off Center	UR - Uneven Rhythm
X - Extension	OH - Off Horse	UW - Uneven Width
O - Fall	PB - Push Back	W - Wrap
OD - Fall on Dismount	PD - Pad	
FT - Feet	PK - Pike	<b>Points and Values</b>
FL - Flight	P - Posture	10 - Excellent
F - Form	Q - Quick	9 - Very good
FK - Frog Kick	R - Repeat	8 - Good
FH - Front High	SC - Scope	7 - Fairly good
G - Ground Jump	1H - First Half	6 - Satisfactory
H - Head	2H - Second Half	5 - Marginal
HH - Hit Horse	SK - Security	4 - Insufficient
HM - Harmony	SH - Shoulders	3 - Fairly Poor
HZ - Hands	SS - Side Seat	2 - Poor
K - Kneel	SL - Slow	1 - Very Poor
KZ - Knees	ST - Stiff	0 - Not Performed (or as a result of deductions)
LH - Lands Heavily	SX – Stretch	